IN THE CLAIMS

Please cancel without prejudice claims 18-21.

Please amend claims 1, 6-9, and 16-17 as indicated below.

1.   (Currently Amended) A method comprising:

determining a portion of a codestream to edit;

decoding the portion of the codestream;

performing an edit to the decoded portion of the codestream;

recompressing edited data into coded data;

generating a replacement portion for the portion of the codestream by making size of

the replacement portion equal to size of the portion of the codestream by adding padding to

the replacement tile if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

quantizing the replacement tile to fit within the size of the portion of the codestream if

the replacement tile is larger than the portion of the codestream.

2.   (Original) The method defined in Claim 1 wherein quantizing the replacement tile

comprises truncating packets in the replacement tile until the size of the replacement tile is

equal to the size of the portion of the codestream.

3.   (Previously Presented) The method defined in Claim 1 wherein creating a replacement

tile includes providing an indication using a marker in the codestream that other portions of

the codestream contain useless data.

4.   (Original) The method defined in Claim 3 wherein the other portions of the codestream comprises tile-parts in the codestream subsequent to the portion of the codestream.

5.   (Previously Presented) The method defined in Claim 1 wherein the portion comprises at least one of a group including: a tile, a tile-part, and a packet.

6.   (Previously Presented) The method defined in Claim 1 wherein the portion comprises at least one of a group that include an area, a resolution, a component, and a precinct.

7.   (Currently Amended) An article of manufacture comprising at least one recordable media storing executable instructions thereon which, when executed by a processing device, cause the processing device to:

determine a portion of a codestream to edit;

decode the portion of the codestream;

perform an edit to the decoded portion of the codestream;

recompress edited data into coded data;

generate a replacement portion for the portion of the codestream by making size of the replacement portion equal to size of the portion of the codestream by adding padding to the replacement tile if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

quantize the replacement tile to fit within the size of the portion of the codestream if the replacement tile is larger than the portion of the codestream.

8.   (Currently Amended) An apparatus comprising:

means for determining a portion of a codestream to edit;

means for decoding the portion of the codestream;

means for performing an edit to the decoded portion of the codestream;

means for recompressing edited data into coded data;

means for generating a replacement portion for the portion of the codestream by making size of the replacement portion equal to size of the portion of the codestream by adding padding to the replacement tile if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

means for quantizing the replacement tile to fit within the size of the portion of the codestream if the replacement tile is larger than the portion of the codestream.

9.   (Currently Amended) A method comprising:

determining a portion of a codestream to edit;

decoding the portion of the codestream;

performing an edit to the decoded portion of the codestream;

recompressing edited data into coded data;

generating a replacement portion for the portion of the codestream by making size of the replacement portion equal to size of the portion of the codestream by using a marker of an appropriate length if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

quantizing the replacement tile to fit within the size of the portion of the codestream if the replacement tile is larger than the portion of the codestream.

10.   (Original) The method defined in Claim 9 wherein quantizing the replacement tile comprises truncating packets in the replacement tile until the size of the replacement tile is equal to the size of the portion of the codestream.

11.   (Previously Presented) The method defined in Claim 9 wherein creating a replacement tile includes providing an indication using a marker in the codestream that other portions of the codestream contain useless data.

12.   (Original) The method defined in Claim 11 wherein the other portions of the codestream comprises tile-parts in the codestream subsequent to the portion of the codestream.

13.   (Previously Presented) The method defined in Claim 9 wherein the portion comprises at least one of a group including: a tile, a tile-part, and a packet.

14.   (Previously Presented) The method defined in Claim 9 wherein the portion comprises at least one of a group that include an area, a resolution, a component, and a precinct.

15.   (Original) The method defined in Claim 9 wherein the marker comprises a COM marker of the JPEG 2000 Standard.

16.   (Currently Amended) An article of manufacture comprising at least one recordable media storing executable instructions thereon which, when executed by a processing device, cause the processing device to:

determine a portion of a codestream to edit;

decode the portion of the codestream;

perform an edit to the decoded portion of the codestream;

recompress edited data into coded data;

generate a replacement portion for the portion of the codestream by making size of the replacement portion equal to size of the portion of the codestream by using a marker of an appropriate length if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

quantize the replacement tile to fit within the size of the portion of the codestream if the replacement tile is larger than the portion of the codestream.

17.   (Currently Amended) An apparatus comprising:

means for determining a portion of a codestream to edit;

means for decoding the portion of the codestream;

means for performing an edit to the decoded portion of the codestream;

means for recompressing edited data into coded data;

means for generating a replacement portion for the portion of the codestream by making size of the replacement portion equal to size of the portion of the codestream by using a marker of an appropriate length if ~~the~~ a replacement tile is smaller than the portion of the codestream; and

means for quantizing the replacement tile to fit within the size of the portion of the codestream if the replacement tile is larger than the portion of the codestream.

18. -- 21. (Canceled)

22. (Previously Presented) The article defined in Claim 7 wherein quantizing the replacement tile comprises truncating packets in the replacement tile until the size of the replacement tile is equal to the size of the portion of the codestream.

23. (Previously Presented) The article defined in Claim 7 wherein creating a replacement tile includes providing an indication using a marker in the codestream that other portions of the codestream contain useless data.

24. (Previously Presented) The article defined in Claim 23 wherein the other portions of the codestream comprises tile-parts in the codestream subsequent to the portion of the codestream.

25. (Previously Presented) The article defined in Claim 7 wherein the portion comprises at least one of a group including: a tile, a tile-part, and a packet.

26. (Previously Presented) The article defined in Claim 7 wherein the portion comprises at least one of a group that include an area, a resolution, a component, and a precinct.

27. (Previously Presented) The article defined in Claim 16 wherein quantizing the replacement tile comprises truncating packets in the replacement tile until the size of the replacement tile is equal to the size of the portion of the codestream.

28.   (Previously Presented) The article defined in Claim 16 wherein creating a replacement tile includes providing an indication using a marker in the codestream that other portions of the codestream contain useless data.

29.   (Previously Presented) The article defined in Claim 28 wherein the other portions of the codestream comprises tile-parts in the codestream subsequent to the portion of the codestream.

30.   (Previously Presented) The article defined in Claim 16 wherein the portion comprises at least one of a group including: a tile, a tile-part, and a packet.

31.   (Previously Presented) The article defined in Claim 16 wherein the portion comprises at least one of a group that include an area, a resolution, a component, and a precinct.

32.   (Previously Presented) The article defined in Claim 16 wherein the marker comprises a COM marker of the JPEG 2000 Standard.